

Sand Generation

Race: Undead

Head Coach: DanMarino

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[illegible]

Total number of players next game:	13/13	Totals (excl TV for MNG players):	3	6	0	10	9	86	1 110 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)				Team Goods			
Bloodweiser Babes (0-2):	___	x	50 000	Rerolls:	3	x	70 000 = 210 000
Bribes (0-3):	___	x	100 000	Fan Factor:	6	x	10 000 = 60 000
Extra Training (0-4):	___	x	100 000	Assistant Coaches:	0	x	10 000 = 0
Halfling Master Chef (0-1):	___	x	300 000	Cheerleaders:	0	x	10 000 = 0
Igor (0-1):	___	x	100 000	Necromancer:	1	x	0 = 0
Card budget:	x		0	Treasury:			140 000
Gate:				Team Value (incl MNGs value):			1 380 000
FAME:				Induced Value:			0



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Card budget:	x	0	Treasury:		140 000
Gate:			Team Value (incl MNGs value):		1 380 000
FAME:			Induced Value:		0
			Match Value (TV for match):		1 380 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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