

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Mercurio	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Wrestle			1			1	8	100 000
2	Arsenico	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Wrestle		2	1		1		7	100 000
3	Magnesio	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Horns		1	1			1	9	110 000
4	Potassio	Gutter Runner	10	2	4	7	Dodge, Weeping Dagger, +1 Ma			5				15	110 000
5	Uranio	Blitzer	7	3	3	8	Block, Mighty Blow, Claw					4	2	18	140 000
6	Plutonio	Blitzer	7	3	4	8	Block, Mighty Blow, +1 Ag				1	5	2	23	150 000
7	Cadmio	Thrower	7	3	3	7	Pass, Sure Hands, Block, Dodge		3	2		1	1	16	120 000
8	Germanio	Lineman	7	3	3	7									50 000
9	Selenio	Lineman	7	3	3	7									50 000
10	Vinicio	Lineman	7	3	3	7	1 Ni					1		2	50 000
11	Cobalto	Lineman	7	3	3	7						2		4	50 000
12	Stronzio	Lineman	7	3	3	7									50 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 6 11 0 14 7 102 1 080 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

<p>Inducements (for next match)</p> <p>Bloodweiser Babes (0-2): ___ x 50 000</p> <p>Bribes (0-3): ___ x 100 000</p> <p>Extra Training (0-4): ___ x 100 000</p> <p>Halfing Master Chef (0-1): ___ x 300 000</p> <p>Wandering Apothecaries (0-2): ___ x 100 000</p> <p>Card budget: x 0</p> <p>Gate:</p> <p>FAME:</p>		<p>Team Goods</p> <p>Rerolls: 3 x 60 000 = 180 000</p> <p>Fan Factor: 3 x 10 000 = 30 000</p> <p>Assistant Coaches: 1 x 10 000 = 10 000</p> <p>Cheerleaders: 1 x 10 000 = 10 000</p> <p>Apothecary: 1 x 50 000 = 50 000</p> <p>Treasury: 100 000</p> <p>Team Value (incl MNGs value): 1 360 000</p> <p>Induced Value: 0</p> <p>Match Value (TV for match): 1 360 000</p>
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